



**Attribute Dice: 12D**

DEXTERITY 1D/4D

**KNOWLEDGE 1D+1/2D+2**

**MECHANICAL 2D/4D+2**

## PERCEPTION 1D/3D

### STRENGTH 1D/3D

**TECHNICAL 1D+2/4D**

**Special Abilities:**

**Starship Intuition:** Duros are, by their nature, extremely skilled starship pilots and navigators. When a Duros character is generated, 1D (no more) may be placed in the following skills, for which the character receives 2D of ability: *archaic starship piloting*, *astrogation*, *capital ship gunnery*, *capital ship shields*, *sensors*, *space transports*, *starfighter piloting*, *starship gunnery*, and *starship shields*. This bonus also applies to any specializations. If the character wishes to have more than 2D in the skill listed, then the skill costs are normal from there on.

**Move: 10/12**

**Size:** 1.8-2.2 meters tall

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